



This Record Certifies that

by _____
Player _____ RPGA # _____

Has Completed
Reflections
A Regional Adventure
Set in Furyondy



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

593 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 4,50xp; 400gp

APL 4

max 6,75xp; 600gp

APL 6

max 900xp; 800gp

APL 8

max 1,125xp; 1,250gp

APL 10

max 1,350xp; 2,100gp

Council of Four Influence Point: The deeds performed by this hero have earned the character an Influence Point (IP) with Gorn Gydresol from the Council of Four in Furyondy. The PCs each have a signet bearing Gorn's symbol of the Crown of Furyondy on a lightning filled cloud. This point is consumed when used (cross off used influence on this adventure certificate), and does not function outside of the Kingdom of Furyondy. It may not be transferred or sold since it is based on the reputation of the hero. PCs may opt to use this influence point to request Gorn to upgrade any single magical weapon they possess with the *Shock* ability following a Furyondy regional adventure. Note that the PC must still pay the difference in cost for the two items in gold. Please be sure to cross off the influence point when used and record the item upgraded on this adventure record as well as on the MIL.

Disfavor of the Council of Four: This PC has earned the animosity of the Furyondy Council of Four. Due to their greed or some other unknown reason, they refused to return to Gorn Gydresol a magical artifact vitally important to the defense of the nation. Gorn has declared the PC a traitor to the kingdom. While they are saved execution by managing to depart prior to a trial, this label results in the PCs expulsion from the Wizards Guild, Knighthood, Military and/or Militia. Word of the PCs activities is spread by one of power and influence. As a result the PC may no longer participate in Furyondy regional adventures or re-join one of the above named organizations or any other Furyondy meta-organization (except the Thieves Guild) until they have cleared their name. This may be done by requesting a special mission from the Furyondy Triad.

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ *Potion of Waterbreathing* (Adventure; 11th level caster; 1,650 gp; DMG)
- ❖ *Wand of Cure Light Wounds* (Adventure; 1st level caster; DMG)

APL 4 (all of APL2 plus the following)

- ❖ *Pearl of Power, 2nd level* (Adventure; DMG)

APL 6 + 8 (all of APLs 2-4 plus the following)

- ❖ *+1 Longspear of Shock* (Adventure; DMG)

APL 10 (all of APLs 2-8 plus the following)

- ❖ *Cloak of Resistance +2* (Adventure; DMG)
- ❖ *Necklace of Fireballs, Type III* (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL